

PACOS PETE™

THE HIGH PLAINS DRIFTER

Object of Game

The Player is given 3 lives. Pete must survive each screen. The object of the game is to SURVIVE while drifting through the WILD WEST.

You must:

1. Cross the DESERT.
2. WIN the GUNFIGHT against TOWN SHERIFFS.
3. TANGLE with the TOWN BULLY, by drinking beer and ARM WRESTLING.
4. DO A DAY'S WORK at MILKING the local COW. The more milk produced, the more energy to cross the desert.

Special Function Keys

[RUN/STOP] – Pause On/Off.

In Pause mode, [F7] turns MUSIC On/Off.

If PRACTISE screens are selected and left alone with no play action, DEMO action will commence.

Desert Walk

Using your WHIP you walk through the desert destroying objects in your path. All objects will drain your ENERGY. You gain ENERGY by WHIPPING them. The RUM JUG will give you energy if you allow it to hit you.

When you are LOW on energy, a VULTURE will appear and circle above. The lower the VULTURE, the lower your ENERGY.

WHIP ALL ARROWS, THEY CAN BE FATAL.

Six Gun Shootout

Using your gun, you must shoot all objects that come into view. GUNMEN in the WINDOWS will shoot at you and drain your energy. You can gain energy by successfully shooting the objects and gunmen.

To KILL the SHERIFF you must aim directly at his FACE to obtain quickest results. BE CAREFUL not to run out of AMMO. Hitting the SPINNING COIN will replenish your supply of bullets.

Saloon Time

Use the FIREBUTTON to catch the BEER as it approaches you. If you MISS FOUR in a row, you must ARM WRESTLE the TOWN BULLY. (Ready or not!)

Catching and drinking the beer increases your STRENGTH. Your colour changes as your strength increases. ARM WRESTLE the bully by moving the joystick as quickly as possible from [LEFT] to [RIGHT], to defeat him.

Milking Cow

To give yourself energy for the WALK THROUGH THE DESERT, you will need to fill the MILK CHURN.

The BUCKET must be manoeuvred under the cow's udder. Pete must be positioned to face right and be level with the chair. The player then hits the firebutton to sit down. The player

must always press the firebutton again, to warm his hands, before milking. DO NOT FORGET THIS or the cow will stop eating. Move the joystick [LEFT], then [UP] and [DOWN] to milk the cow. When the bucket is FULL, wait until Pete is sitting UPRIGHT before moving the joystick up to make him stand. To PICK UP the bucket, position Pete to the same level as the pail, and right beside it. Now hit the firebutton and Pete will bend down and pick it up. To EMPTY the milk into the CHURN, walk to the far bottom right corner, and, with the joystick held [RIGHT], push the firebutton.

The cow will not PRODUCE milk unless she is eating.

FEEDING the cow. Pete must grab some HAY at far top right and walk to the top leftmost side of the screen. While pushing the joystick [LEFT], hit the firebutton. This will feed the cow.

AVOID stepping on the COW DUNG. This will cause Pete to slip and drop everything. TIME is important, as Pete must fill the churn before the day is over.

Loading Instructions

Press **SHIFT** and **RUN/STOP** keys together. Press **PLAY** on the cassette recorder and keep **PLAY** button depressed. Upon completion of the game, rewind to start again.